

BEST PRACTICES OF INSTITUTION

1. Title of the Practice – “EARN AND LEARN SCHEME AND ANNUAL FETE”

2. Objectives of the Practice

What are the objectives / intended outcomes of this “best practice” and what are the underlying principles or concepts of this practice (in about 100 words)?

- a) The two signature dual benefit schemes viz. ‘Earn and Learn’ and Annual Fete run by the college aims to provide practical exposure for learning with some earnings.
- b) To facilitate students working under the scheme to gain knowledge and help other students on filling RTM Nagpur University online application and registration forms and reduce burden on the administrative staff in admission process.
- c) To instil entrepreneurial skills among students and help students to earn some amount while helping the fellow mates and earning profits from own business.

3. The Context

What were the contextual features or challenging issues that needed to be addressed in designing and implementing this practice (in about 150 words)?

- a] Technical issues- Some technical issues cropped in, affecting the functioning of Earn and Learn scheme. The issues were related to RTMNU site or server, poor internet speed, breakdown due to maintenance of server by University, which were beyond the control of the institute.
- b] Lack of awareness among students about filling the details in digital mode.
- c] Inability of students to communicate with the office staff regarding documentary proofs to be submitted to University and College authorities.
- c] Reluctance of students to set up stalls for the fete individually and hence there was a shortage of initial investment.
- d] Lack of initiative from students to venture into business field.

4. The Practice

Describe the practice and its uniqueness in the context of India higher education. What were the constraints / limitations, if any, faced (in about 400 words)?

This scheme was initiated in the academic year 2017-18. Majority of the students in our college come from marginalised strata with poor economic background. The first year students coming from economically weaker section are not technically sound. The student’s details and documentation to be made online needs sound digital access, which many students cannot afford from their resources. The students who work in this scheme perform data entry work related to filling of the enrolment Forms, registration forms of online admission and registration. The other relevant documents essential for the students to seek admissions are also scanned and uploaded by the trained students. This activity has been started in our institute to help the trained students to earn and learn while providing a platform for admission seekers to enable proper data uploading. Out of Rs. 100/form charged from students, Rs. 80/ form is paid to the students working in the scheme. It provides practical learning experience to students coupled with a temporary earning source. The activity provides an opportunity to students to earn a handsome amount while helping the fellow mates with digital documentation procedure.

Annual Fete:

This is an activity initiated from 2014-15, is aimed at enhancing the entrepreneurial skills and to motivate the students towards business and commercial activities. In this initiative the college students are motivated to set up stalls of games and eateries in the college premises. Each group consists of 4-5 students who set up stalls of interesting games and tasty snacks. Each student brings in Rs. 50 grossing to Rs. 200/250. The profit made by all the groups are consolidated in a pool and the amount is used to help the needy persons in different ways from the Kachchipura slums. Thus, this activity helps in getting a good learning experience and also gives a social touch to it when the amount collected is distributed among the slum dwellers by way of medical kits/camps, spectacles, packed foods, etc. This activity helps the students understand the commercial activities, achieving break even, making profits and also a feeling of team spirit.

5. Evidence of Success

Provide evidence of success such as performance against targets and benchmarks, review/results.

What do these results indicate? Describe in about 200 words.

The Earn and Learn scheme has proved very helpful for majority students of First year UG courses. The details [year wise] are as follows;

2017-18 Beneficiary students 03, amount earned Rs. 3,000

2018-19 Beneficiary students 05, amount earned Rs.4100

2019-20 Beneficiary students 03, amount earned Rs.1500

2020-21 Beneficiary students 03 amount earned Rs.33750

2021-22 Beneficiary students 04 amount earned 64400

Annual Fete: Details of stalls put up and amount generated are: 2017-18: 15 stalls {75students} amount Rs.4000, 2018-19 17stalls {85 students} amount Rs 4250, 2019-20: 14 stalls [70 students] Rs.3700, 2021-22: 1o stalls {50 students} Rs. 2,000. Students made enough revenue to earn profits and the extra amount was used to finance the community development activity in Kachchipura slums. Due to covid pandemic in 20-21 the annual fete was not organised The Students thus got a hands on experience of self-business, achievement of break even and business skills. The activity also had a social touch.

6. Problems Encountered and Resources Required

Please identify the problems encountered and resources required to implement the practice (in about 150 words).

Generally, the major problem encountered in last five years in the admission process and documents uploading was poor internet connectivity and server related issue, that were solved using resources like Dialling University helpline numbers for server problems and help of technical staff from college to rectify the problems, lacunae related to printing devices, scanners and photo copiers. Dedicated computers, scanners and printers were provided and Campus was made Wi-Fi compliant. Hardware Maintenance staff took care of technical problems related to printing devices, scanners and photo copiers. In Annual Fete the main hindrance was the lack of interest on part of students to set up individual stalls because of investment amount. To solve this problem, a group of 4 to 5 students was created. Each student was asked to contribute Rs.50 totalling to 250 Rs per eatery stall and Rs.350 for games stall. The participants enthusiastically contributed.